# UI/UX Design Intern

**Organization:** ASU SolarSPELL Initiative (Solar Powered Educational Learning Library)

**Location:** Tempe and/or Remote

**Type:** Unpaid or for credit | ~10 hours/week

**Eligibility:** Open to all students and universities; international students welcome.

(Counts as on-campus experience for ASU students—**no OPT/CPT required**.)

**Application Deadline:** July 31, 2025

 *Applications will be reviewed weekly on a rolling basis until the position is filled.*

**Start Date:** August 21, 2025

## About the Internship

The ASU SolarSPELL Initiative is seeking a UI/UX Design Intern passionate about creating intuitive, impactful digital experiences that support global access to education and information.

In this role, you'll help design and refine the user interface and visual layout of SolarSPELL's offline digital libraries and library management systems. We're looking for someone with a background in UI/UX design, who is eager to make technology more accessible, user-friendly and meaningful for users in low-resource settings.

This internship is a hands-on opportunity to contribute to real-world solutions that address the challenges of limited internet connectivity. Your designs will directly impact how people across the globe interact with and benefit from SolarSPELL's educational tools — often within months of your work.

## About SolarSPELL

SolarSPELL (Solar Powered Educational Learning Library) is a global educational initiative based at ASU. We create offline, solar-powered digital libraries designed for areas with little to no access to electricity or internet. Our libraries provide a Wi-Fi hotspot that enables free access to curated educational resources via any smartphone, tablet or laptop. Learn more at http://solarspell.org

**Responsibilities**

- Attend new student orientation and participate in end-of-semester presentation
- Design and prototype user-friendly interfaces for SolarSPELL's offline digital libraries and library management system, ensuring accessibility and ease of navigation for diverse global users
- Collaborate with cross-functional teams (design, engineering, curation and communications) to understand user needs and translate them into intuitive UI solutions
- Develop wireframes, mockups, and interactive prototypes using tools such as Figma, Adobe XD or similar platforms
- Ensure visual consistency and adherence to SolarSPELL's visual identity, including typography, iconography and color palettes
- Adapt UI elements for multilingual content and various screen sizes (e.g., mobile phones, tablets, laptops)
- Document design decisions and user interface guidelines for future student teams and collaborators

**Ideal Candidate**

- Academic focus in UI/UX design or a related field
- Experience auditing and designing for accessibility preferred
- Ability to communicate effectively through visuals
- Ability to work independently & complete assigned tasks in identified time frames
- Demonstrated ability to work independently
- Detail-oriented, dependable and driven by a strong work ethic
- Globally minded and eager to support communities around the world

**How to Apply**

- Submit your application here: bit.ly/intern-SPELL-FA25
- Upload a **resume and cover letter in PDF format** using the naming convention: `[LastName_FirstName_DesiredPosition]`
- **<u>Applicants must submit at least one sample of their work, as a link or file.</u>**

For questions, contact SolarSPELL's Student Engagement Coordinator, Cassie Barrett, at cbarre38@asu.edu